

**GAME BOY ADVANCE**

Disney PRESENTS A PIXAR FILM

AGB-BIQE-USA

# THE INCREDIBLES

## RISE OF THE UNDERMINER



**INSTRUCTION BOOKLET**





**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES**

### **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions**  
**Altered vision**

**Eye or muscle twitching**  
**Involuntary movements**

**Loss of awareness**  
**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.



## **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

## **WARNING - Battery Leakage**

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



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GAME BOY® ADVANCE OR NINTENDO DS™  
VIDEO GAME SYSTEMS.**

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If use of such device causes your game to stop operating, disconnect the device carefully to avoid damage and resume normal game play. If your game ceases to operate and you have no device attached to it, please contact the game publisher's "Technical Support" or "Customer Service" department.

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**EVERYONE**



Cartoon Violence

**ESRB CONTENT RATING**

[www.esrb.org](http://www.esrb.org)

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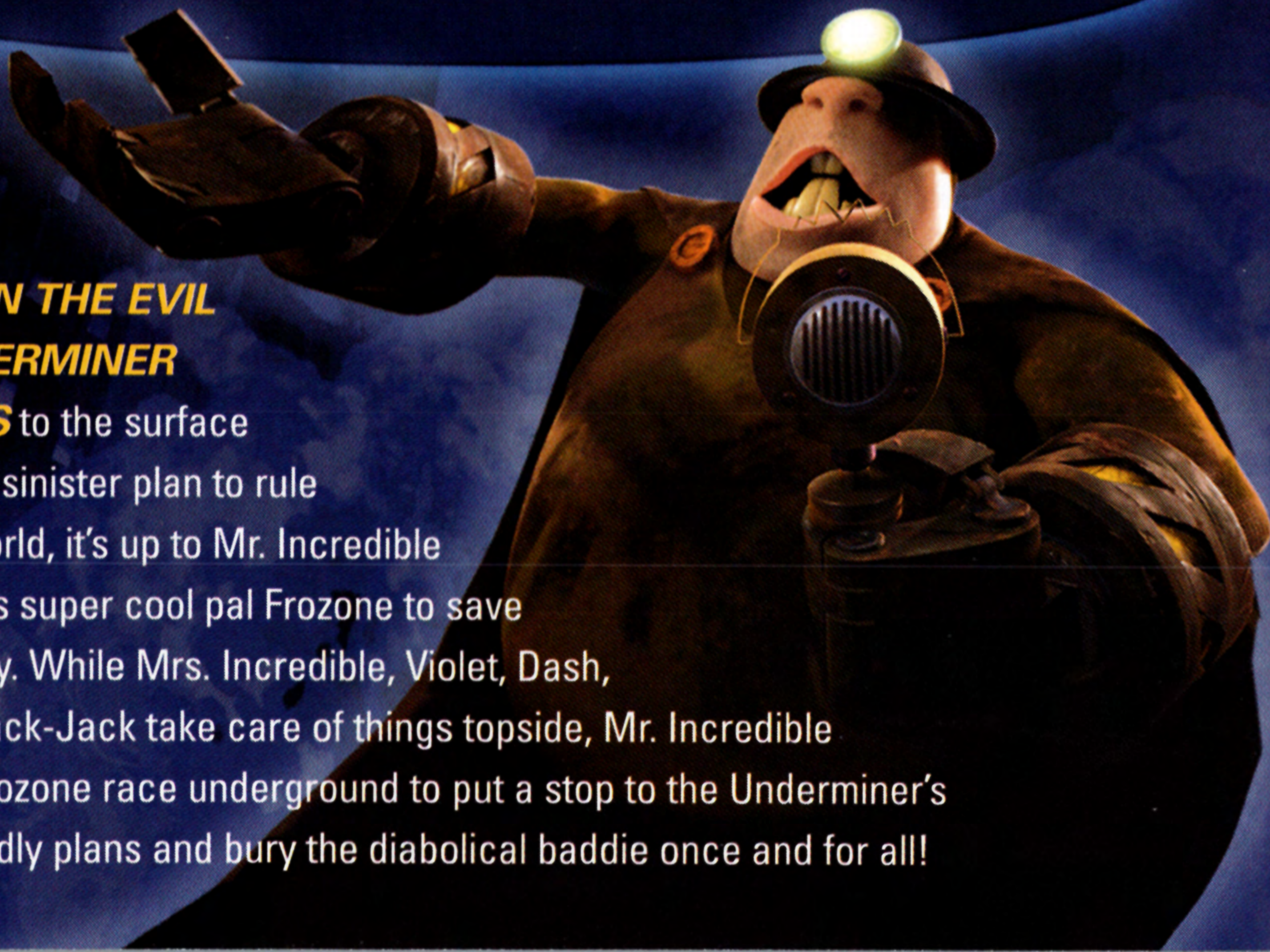


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## ***RISE OF THE UNDERMINER***

### ***WHEN THE EVIL UNDERMINER***

***RISES*** to the surface with a sinister plan to rule the world, it's up to Mr. Incredible and his super cool pal Frozone to save the day. While Mrs. Incredible, Violet, Dash, and Jack-Jack take care of things topside, Mr. Incredible and Frozone race underground to put a stop to the Underminer's dastardly plans and bury the diabolical baddie once and for all!





# SET UP

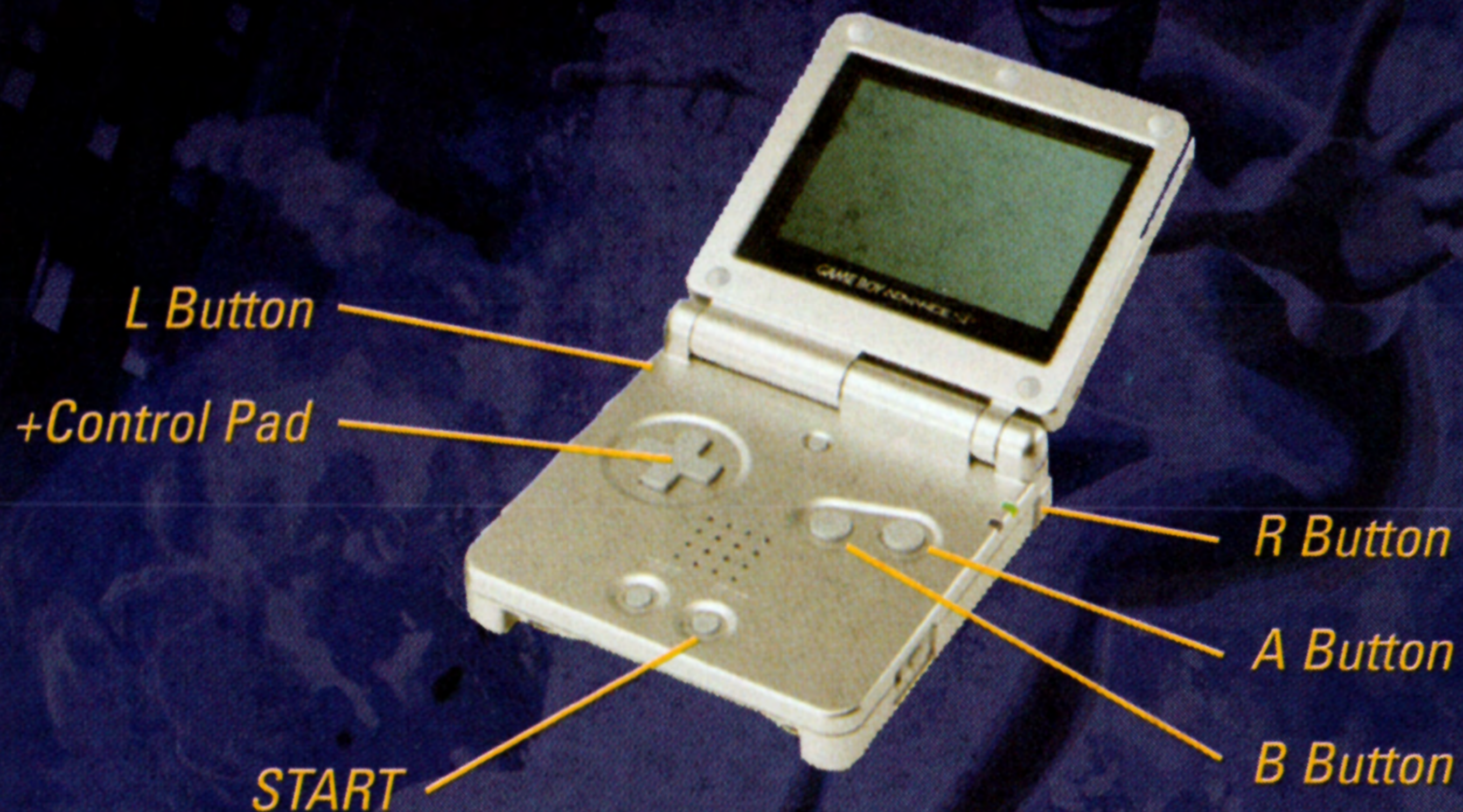
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1. Turn OFF the power switch on your Nintendo® Game Boy® Advance SP. Never insert or remove a Game Pak when the power is on.
2. Insert the Game Pak of *Disney Presents a Pixar Film, The Incredibles: Rise of the Underminer* into the slot on the Game Boy® Advance. To lock the Game Pak in place, press firmly.
3. Turn ON the power switch. The title screen should appear (if you don't see it, begin again at step 1).
4. When the title screen appears, press START to proceed to the Main Menu.



# CONTROLS

## NINTENDO® GAME BOY® ADVANCE SP

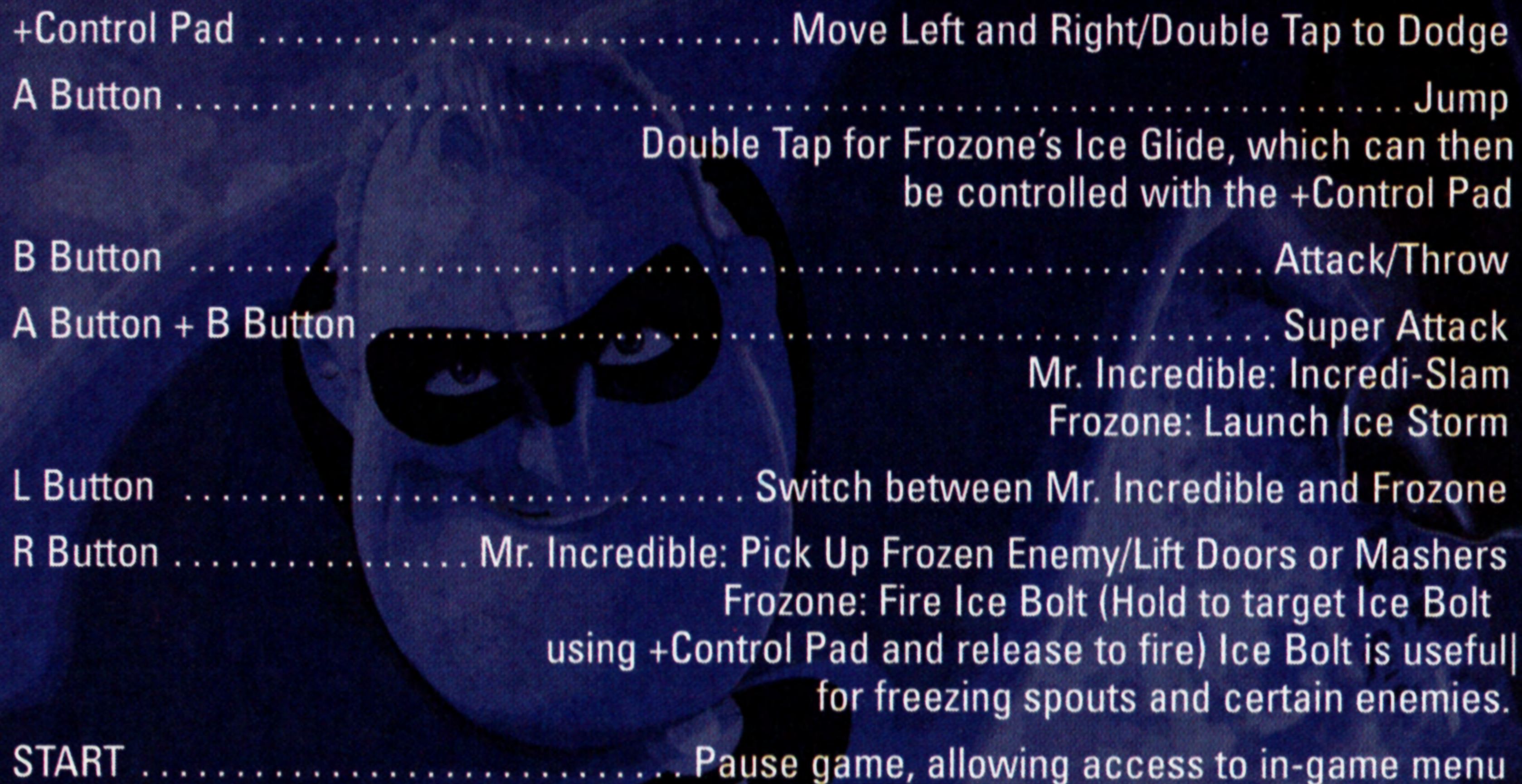




# CONTROLS

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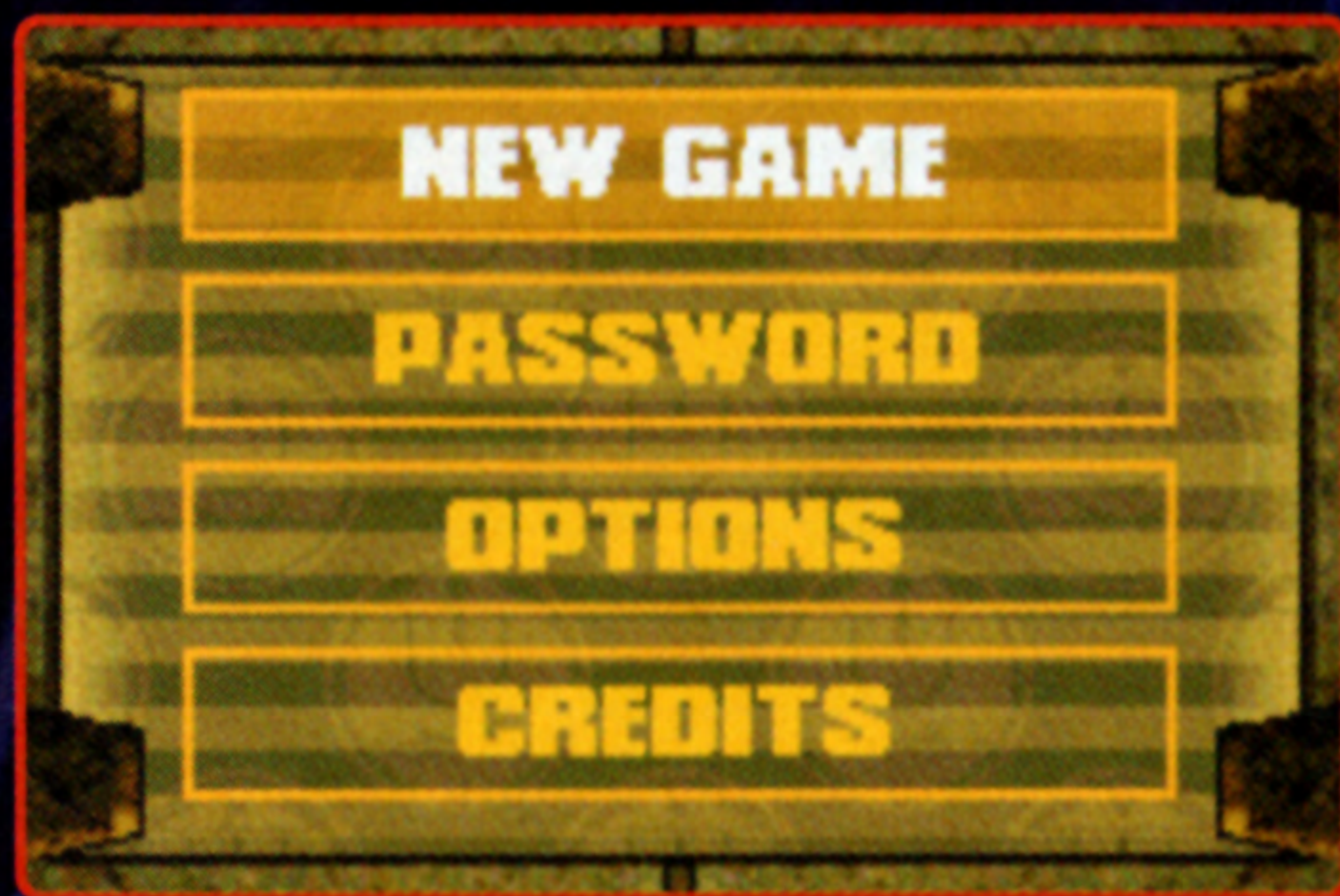
## GAME CONTROLS



+Control Pad .....	Move Left and Right/Double Tap to Dodge
A Button .....	Jump Double Tap for Frozone's Ice Glide, which can then be controlled with the +Control Pad
B Button .....	Attack/Throw
A Button + B Button .....	Super Attack Mr. Incredible: Incredi-Slam Frozone: Launch Ice Storm
L Button .....	Switch between Mr. Incredible and Frozone
R Button .....	Mr. Incredible: Pick Up Frozen Enemy/Lift Doors or Mashers Frozone: Fire Ice Bolt (Hold to target Ice Bolt using +Control Pad and release to fire) Ice Bolt is useful for freezing spouts and certain enemies.
START .....	Pause game, allowing access to in-game menu



# MAIN MENU



Use the +Control Pad and A Button to choose from the following:

**New Game:** Starts a brand new adventure and proceed to the Difficulty Menu.

**Password:** Enter your password to continue a previously saved game.

**Options:** Customize your game with the following options:

**Music:** Turn background music ON or OFF.

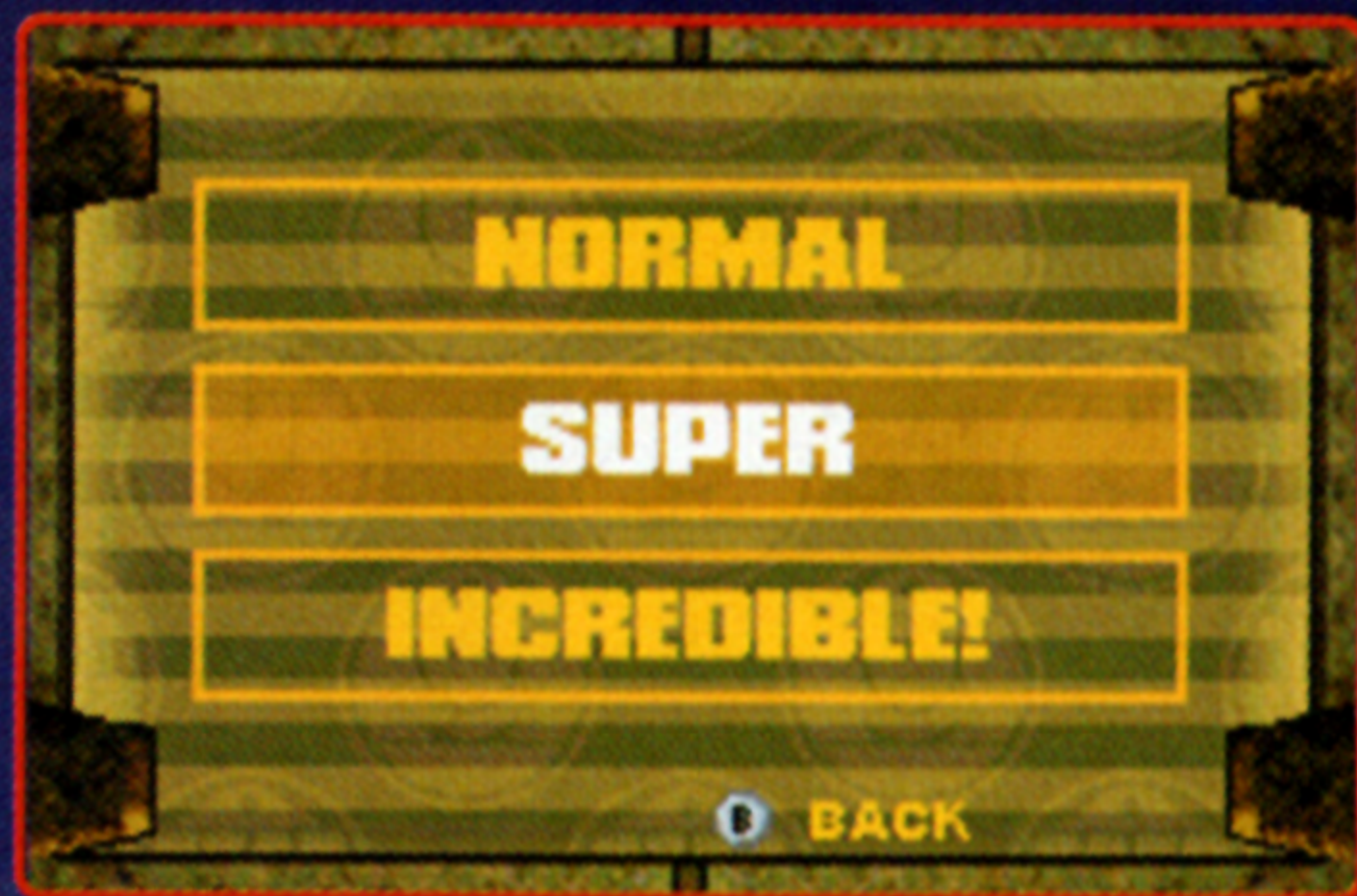
**SFX:** Turn sound effects ON or OFF.

**Credits:** View the list of incredible people who helped create this game.



# MAIN MENU

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When starting a new game choose from three different levels of difficulty.

**Normal:** The player begins with seven tries and five continues.

**Super:** The player begins with five tries and four continues.

**Incredible!:** The player begins with three tries and three continues.



# GAME SCREEN

## STAMINA BAR

The Stamina Bar in the top left hand corner shows the player's current stamina. When the bar is reduced to zero, the character falls to his knees in exhaustion and loses one try.

## INCREDI-METER

The Incredi-meter in the top right hand corner indicates the amount of time the player can spend using his or her most powerful attacks and abilities.

Mr. Incredible and Frozone will be outlined with white when using powers, which drain your Incredi-meter. Use your powers wisely!





# ***SUPER ITEMS***

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## ***INCREDI-BOOST***

Temporarily pegs the Incredi-meter at full.



## ***EXTRA TRY***

Gives the player another try.



## ***SMALL MEDKIT***

Restores a quarter of the Stamina Bar.



## ***SILVER TOKEN***

Gives the player a Point Bonus.



## ***LARGE MEDKIT***

Restores the entire Stamina Bar.



## ***GOLD TOKEN***

Gives the player a large Point Bonus.



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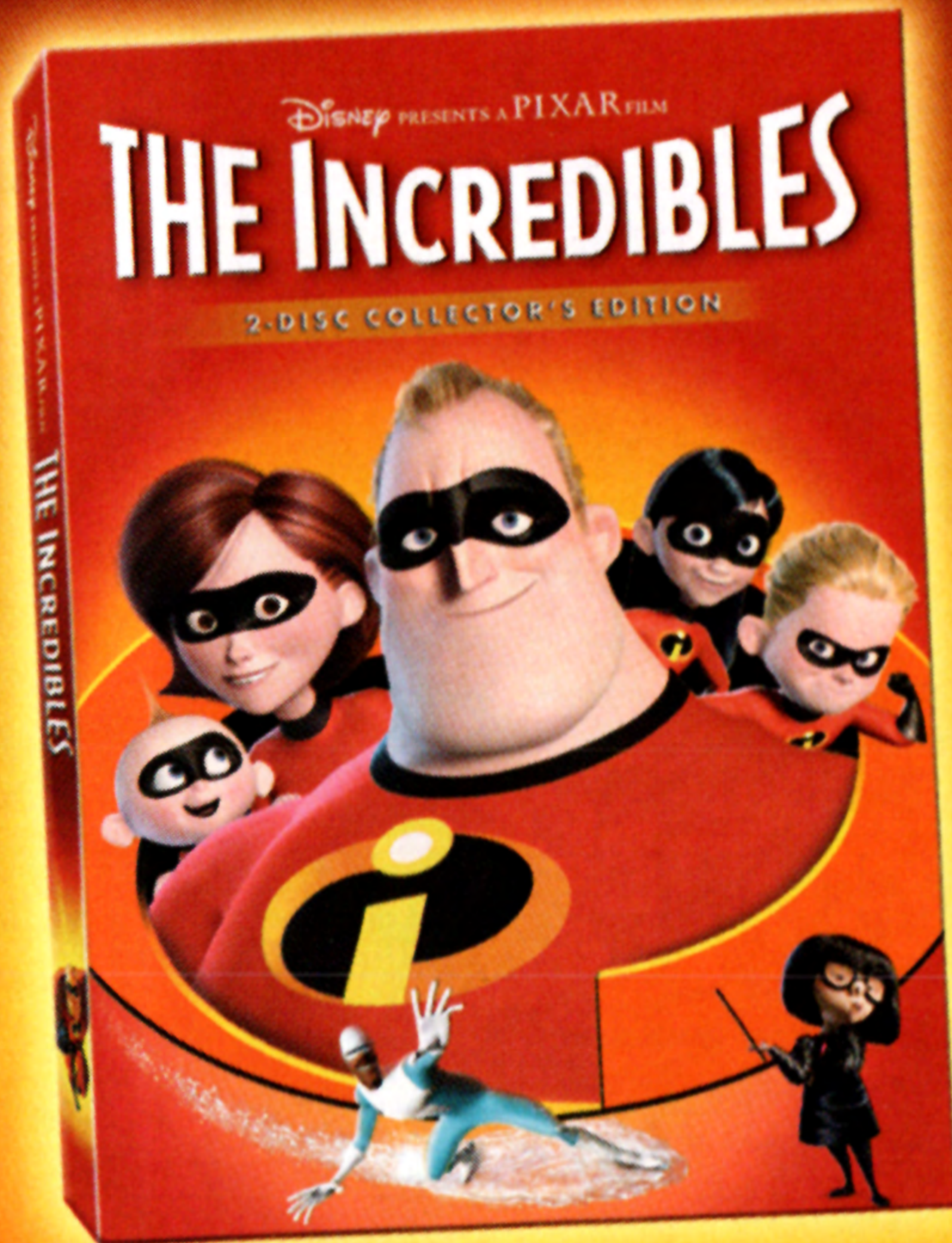


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Bonus Material Not Rated

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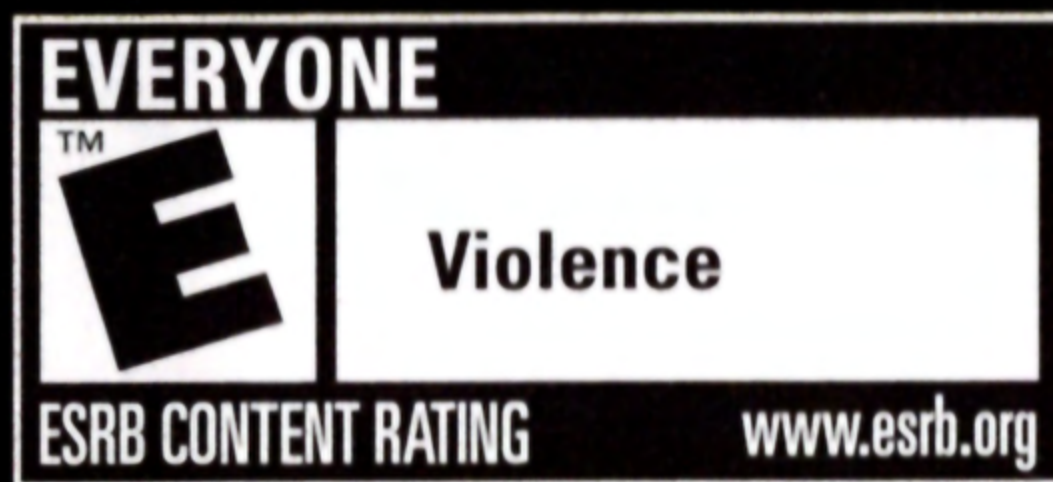
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GAME BOY ADVANCE

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THQ Inc.

**Customer Service Department**

29903 Agoura Road

Agoura Hills, CA 91301



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*Video Game Available Spring 2006*



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GAME BOY ADVANCE

NINTENDO DS



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